

Psyc 101 Section 01 – Introduction to Psychology Learning Community with English 101

Tuesdays & Thursdays, 9:35a – 10:50a, Stutzman-Slonaker Hall, Room 210
Course Syllabus – Fall, 2010

Professor: Dr. Heidi Dobish
Office: Stutzman-Slonaker Hall, Room 102B (basement)
Office Hours: Mon. & Wed: 1:30 -2:30pm; Tues & Thurs: 11:00a –12:15p
Phone: (304) 876-5435 office
Email: hdobish@shepherd.edu

Required Materials: Myers, D. G. (2008). *Exploring Psychology*, (7th Edition). New York, NY: Worth Publishing (Textbook)

Course Objectives:

This course is designed to a) increase students' knowledge of human cultures and the physical and natural world; b) to help students' develop intellectual and practical skills via critical and creative thinking, problem solving, and written and oral communication; c) increase students' information and analytic skills relevant to psychological principles and basic research methods; d) allow students to gain a sense of personal and social responsibility; and lastly, d) be an integrative learning experience and demonstrate how students' basic psychological knowledge can be applied to their daily lives.

<u>Week</u>	<u>Date</u>	<u>Topic</u>	<u>Assignment</u>
1	T 8/17	Introducing Psychology & Methods	Chapt 1
	Th 8/19	Introducing Psychology & Methods	Chapt 1
2	T 8/24	Introducing Psychology & Methods	Chapt 1
	Th 8/26	Biopsychology/Neuroscience	Chapt 2
3	T 8/30	Biopsychology & Neuroscience	Chapt 2
	Th 9/01	Development	Chapt 4
4	T 9/07	Exam 1	Chapt 1, 2, & 4
	Th 9/09	Development	Chapt 4
5	T 9/14	Development	Chapt 4
	Th 9/16	Development	Chapt 4
6	T 9/21	Development	Chapt 4
	Th 9/23	Sensation & Perception	Chapt 5
7	T 9/28	Sensation & Perception	Chapt 5
	Th 9/30	Sensation & Perception	Chapt 5
8	T 10/05	Sensation & Perception	Chapt 5
	Th 10/07	Exam 2	Chapt 4 & 5
9	T 10/12	Fall Break/No Class	
	Th 10/14	Learning	Chapt 7

<u>Week</u>	<u>Date</u>	<u>Topic</u>	<u>Assignment</u>	
10	T 10/19 Th 10/21	Learning Memory	Chapt 7 Chapt 8	
11	T 10/26 Th 10/28	Memory Memory	Chapt 8 Chapt 8	
12	T 11/02 Th 11/04	Memory Exam 3	Chapt 8 Chapter 7 & 8	
13	T 11/09 Th 11/11	Social Psychology Social Psychology	Chapt 15 Chapt 15	
14	T 11/16 Th 11/18	Social Psychology Social Psychology	Chapt 15 Chapt 15	<u>Paper Due</u>
15	T 11/23 Th 11/25	Thanksgiving Break/No Class Thanksgiving Break/No Class		
16	T 11/30 Th 12/02	Personality Personality	Chapt 12 Chapt 12	
17	T 12/07	Personality Research Participation Deadline Search Path Tutorials Deadline	Chapt 12	

FINAL EXAM DATE: Tuesday, December 14 → 9:00am – 11:00am in Stutzman-Slonaker Room 210

GRADES: Course grades are based upon four exams, one writing assignment and quizzes. Exams will cover the lectures, textbook and supplemental materials. The final exam is NOT cumulative. It will only cover the remaining two chapters of the semester (Chapters 12 & 15). Make-up exams will only be given for emergencies or with prior arrangements with the instructor. You are required to notify the instructor **within 24 hours** of the scheduled exam if you are unable to attend. Determination of an emergency is a discretionary decision of the instructor.

Grade breakdown:

Exam grades = 60% of final grade (each exam is worth 75 points)

Paper = 15% of final grade (the paper is worth 75 points)

Quizzes = 10% of final grade (10 five-point quizzes for a total of 50 points)

Search Path Tutorials = 15% of final grade (6 modules worth 10 points each; you must score at least 80% per module to get credit for that module)

The scoring for this course: A=90%, B=80%, C=70%, D=60% and F=below 60%.

If you need special accommodations for exams or assignments, please contact the instructor as soon as possible.

QUIZZES: Quizzes will be unannounced and will be based upon your notes and class discussion for that day. You will be allowed to look at your notes and/or textbook when taking each quiz. **There are no make-ups for quizzes.**

SEARCH PATH TUTORIALS: Each student is required to complete six (6) tutorial modules on SAKAI and take a quiz after completing each module. You must score at least an 80% on each module to get credit for that piece. You may take the quiz as many times as necessary. Each module is worth 10 points for a total of 60 points. Further details of this requirement will be presented in class.

ASSIGNMENTS: The paper should be typed (12-point font, double-spaced, one-inch margins) and turned in ON TIME. Points equivalent to one letter grade will be deducted for each day the paper is late. The specific requirements for the paper will be discussed in class when the assignment is given.

ATTENDANCE: Generally, students who do not attend class do not well in this course. While there is no formal attendance policy, students are expected to attend class, contribute to the class discussion and conduct themselves appropriately. Should a student miss a class for any reason, he or she is responsible for the materials addressed during that class, including announcements and assignments. Remember, QUIZZES CANNOT BE MADE UP.

DROP/WITHDRAWAL POLICY FOR LEARNING COMMUNITY COURSES: A learning community is considered one class even though it is two linked courses which contain highly integrated material. Dropping or withdrawing from one class but not the other is not allowed.

RESEARCH PARTICIPATION REQUIREMENT: All students taking PSYC 101 Introduction to Psychology must complete a research participation requirement. This requirement may be completed in one of two ways. The first way is to participate in 2 units of research conducted by faculty, independent study students under the supervision of faculty, or students in the PSYC 485 Senior Thesis class. Psychology relies on empirical methods to test and refine its theories and exposure to the research process is considered an important learning experience for students. We understand, though, that some individuals may object to participation in research studies. The second way to fulfill the requirement is to read two articles and to write a two-page paper about each one. The articles must be chosen from the approved list which is posted on the Department Web site (<http://shepherd.edu/psychweb>) and on the Participant Pool bulletin board outside White Hall room 333. The actual articles may be found in the library reserved under the "Psychology Department." Participation will count for 10% of your final grade in this class and, whichever option you choose to complete, you must complete it by last day of classes. Signup sheets and complete participation policies and procedures may be found on the Participant Pool Bulletin Board.

Research participation should count for a total of 10% of the course grade (or one full letter grade) and this should be reflected on your syllabus. A student who completes the entire requirement will earn the 10% while one who does not complete the requirement or who only partially fulfills the requirement will not (your final grade will drop one letter grade). You will receive periodic reports from the Participant Pool Coordinator regarding the standing of your students.

INTEGRITY: As a member of the Shepherd University community of scholars, students and faculty alike are expected to live the fundamental values of academic integrity – honesty, trust, respect, fairness and responsibility. Students are expected to do their own work (i.e. no sharing written assignments, cheating on exams, turning in work that is not their own, etc.) and follow University policies and procedures regarding academic integrity as outlined in the Student Handbook. Students are also expected to conduct themselves in a respectful, professional manner in class. Students who repeatedly disrupt the class will first be given a warning by the instructor (these behaviors include but are not limited to talking while the instructor is talking and using cell phones for any reason during class). If the behavior continues they will be asked to leave the classroom and will not be allowed to return until they have spoken with the department chair, Dr. Larry Daily.

FINAL PROVISIO: Dates and policies are subject to change by the instructor. Changes will be announced in class.